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<?xml version="1.0" encoding="UTF-8"?>
<enderio:recipes xmlns:enderio="http://enderio.com/recipes" xmlns:xsi="http://www.w3.
org/2001/XMLSchema-instance" xsi:schemaLocation="http://enderio.com/recipes recipes.
xsd ">
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These are the built-in recipes. You cannot change this file, it is a reference for you only and will be generated every time the game starts.

To make changes to the recipes, copy the recipes you want to change to a file in the 'user' folder. To disable a recipe, add an attribute "disabled" and set it to true, e.g.: <recipe required="true" name="Gear" disabled="true" />

You can also disable all built-in recipes with the setting "loadCoreRecipes" in the Ender IO config file, so that only your files in the 'user' folder will be loaded. Please be advised that a number of recipes are absolutely needed, so you will have to copy those over into a 'user' file for the game to load.

Item specifications can reference an alias, an ore dictionary name, a block or an item. You can force the type by prefixing the value with "oredict:", "block:" or "item:". Recipes that have items that cannot be found in-game are either skipped or an error, depending on their "required" attribute.

More information on the syntax can be found in the recipes.xsd file. An XML editor will display that as tooltips when editing this file.

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<recipe required="true" name="Dark Steel Upgrade">
  <alloying energy="30000">
    <input name="enderio:block_dark_ironBars"/>
    <input name="oredict:itemClay"/>
    <input name="string" amount="4"/>
    <output name="enderio:item_dark_steel_upgrade:0"/>
  </alloying>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Carpet">
  <dependency upgrade="enderio:carpet"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:carpet:*"
/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
carpet" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Carpet">
  <dependency upgrade="enderio:carpet"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
carpet" }' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
carpet" }' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Depth">
  <dependency upgrade="enderio:depth"/>
  <crafting>
    <shapeless>
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        <item name="enderio:item_dark_steel_upgrade:0"/><item name="item:minecraft:
skull:4"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
depth"}' />
</crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Depth">
    <dependency upgrade="enderio:depth"/>
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
depth"}' />
        <fluid name="xpjuice" amount="1"/>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
depth"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Direct">
    <dependency upgrade="enderio:direct"/>
    <crafting>
        <grid>
            <item name="VIBRANT_ALLOY_NUGGET"/><item name="VIBRANT_ALLOY"/><item name="
VIBRANT_ALLOY_NUGGET"/>
            <item name="VIBRANT_ALLOY"/><item name="oredict:enderpearl"/><item name="
VIBRANT_ALLOY"/>
            <item name="VIBRANT_ALLOY_NUGGET"/><item name="enderio:item_dark_steel_upgrade:
0"/><item name="VIBRANT_ALLOY_NUGGET"/>
        </grid>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
direct"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Direct">
    <dependency upgrade="enderio:direct"/>
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
direct"}' />
        <fluid name="xpjuice" amount="1"/>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
direct"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Elytra">
    <dependency upgrade="enderio:elytra"/>
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:elytra"/>
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
elytra"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Elytra">
    <dependency upgrade="enderio:elytra"/>
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
elytra"}' />
        <fluid name="xpjuice" amount="1"/>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
elytra"}' />
    </tanking>

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</recipe>

<recipe required="true" name="Dark Steel Upgrade: Empowered">
  <dependency upgrade="enderio:energyupgrade"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="VIBRANT_CRYSTAL"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgrade" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Empowered">
  <dependency upgrade="enderio:energyupgrade"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgrade" }' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgrade" }' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Empowered II">
  <dependency upgrade="enderio:energyupgradel"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="enderio:item_basic_capacitor:0"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgradel" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Empowered II">
  <dependency upgrade="enderio:energyupgradel"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgradel" }' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgradel" }' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Empowered III">
  <dependency upgrade="enderio:energyupgrade2"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="enderio:item_basic_capacitor:1"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgrade2" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Empowered III">
  <dependency upgrade="enderio:energyupgrade2"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:energyupgrade2" }' />
    <fluid name="xpjuice" amount="1"/>

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        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade2"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Empowered IV">
    <dependency upgrade="enderio:energyupgrade3" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="enderio:
item_basic_capacitor:2" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade3"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Empowered IV">
    <dependency upgrade="enderio:energyupgrade3" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade3"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade3"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Empowered V">
    <dependency upgrade="enderio:energyupgrade4" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="
skullEnderResonator" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade4"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Empowered V">
    <dependency upgrade="enderio:energyupgrade4" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade4"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
energyupgrade4"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Glide">
    <dependency upgrade="enderio:glide" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="GLIDER_WINGS" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
glide"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Glide">
    <dependency upgrade="enderio:glide" />
    <tanking type="FILL" logic="DSU">

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        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
glide"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
glide"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Hoe">
    <dependency upgrade="enderio:hoe" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="minecraft:
diamond_hoe" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
hoe"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Hoe">
    <dependency upgrade="enderio:hoe" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
hoe"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
hoe"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Inventory">
    <dependency upgrade="enderio:inv" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="chestWood" /><item
name="GEAR_WOOD" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Inventory">
    <dependency upgrade="enderio:inv" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Inventory II">
    <dependency upgrade="enderio:inv1" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="chestWood" /><item
name="GEAR_ENERGIZED" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv1"}' />
    </crafting>
</recipe>

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<recipe required="true" name="Dark Steel Upgrade Empowering: Inventory II">
  <dependency upgrade="enderio:inv1"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv1"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv1"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Inventory III">
  <dependency upgrade="enderio:inv2"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="chestWood"/><item
name="GEAR_VIBRANT"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv2"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Inventory III">
  <dependency upgrade="enderio:inv2"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv2"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
inv2"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Jump Boost">
  <dependency upgrade="enderio:jumpboost1"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:piston"
/><item name="GEAR_WOOD"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost1"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Jump Boost">
  <dependency upgrade="enderio:jumpboost1"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost1"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost1"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Jump Boost 2">
  <dependency upgrade="enderio:jumpboost2"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:piston"
/><item name="GEAR_ENERGIZED"/>
    </shapeless>

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        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost2"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Jump Boost 2">
    <dependency upgrade="enderio:jumpboost2" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost2"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost2"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Jump Boost 3">
    <dependency upgrade="enderio:jumpboost3" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="minecraft:piston"
/><item name="GEAR_VIBRANT" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost3"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Jump Boost 3">
    <dependency upgrade="enderio:jumpboost3" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost3"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
jumpboost3"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Nightvision">
    <dependency upgrade="enderio:nightvision" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item potion="minecraft:
night_vision" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
nightvision"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Nightvision">
    <dependency upgrade="enderio:nightvision" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
nightvision"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
nightvision"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Padding">
    <dependency upgrade="enderio:padding" />
    <crafting>

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    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:wool:*/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:padding"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Padding">
  <dependency upgrade="enderio:padding"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:padding"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:padding"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Sound Detector">
  <dependency upgrade="enderio:sounddetector"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:noteblock"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:sounddetector"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Sound Detector">
  <dependency upgrade="enderio:sounddetector"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:sounddetector"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:sounddetector"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Speed Boost">
  <dependency upgrade="enderio:speedboost1"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item potion="minecraft:long_swiftness"/><item name="GEAR_WOOD"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:speedboost1"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Speed Boost">
  <dependency upgrade="enderio:speedboost1"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:speedboost1"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:speedboost1"}' />
  </tanking>
</recipe>

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<recipe required="true" name="Dark Steel Upgrade: Speed Boost 2">
  <dependency upgrade="enderio:speedboost2"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item potion="minecraft:
long_swiftness"/><item name="GEAR_ENERGIZED"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
speedboost2"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Speed Boost 2">
  <dependency upgrade="enderio:speedboost2"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
speedboost2"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
speedboost2"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Speed Boost 3">
  <dependency upgrade="enderio:speedboost3"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item potion="minecraft:
long_swiftness"/><item name="GEAR_VIBRANT"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
speedboost3"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Speed Boost 3">
  <dependency upgrade="enderio:speedboost3"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
speedboost3"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
speedboost3"}' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Spoon">
  <dependency upgrade="enderio:spoon"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:
diamond_shovel"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
spoon"}' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Spoon">
  <dependency upgrade="enderio:spoon"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
spoon"}' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
spoon"}' />
  </tanking>
</recipe>

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    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Flippers">
  <dependency upgrade="enderio:swim"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:
waterlily"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
swim" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Flippers">
  <dependency upgrade="enderio:swim"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
swim" }' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
swim" }' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: TNT">
  <dependency upgrade="enderio:tnt"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:tnt"
/><item name="GEAR_WOOD"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: TNT">
  <dependency upgrade="enderio:tnt"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt" }' />
    <fluid name="xpjuice" amount="1"/>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt" }' />
  </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: TNT 2">
  <dependency upgrade="enderio:tnt1"/>
  <crafting>
    <shapeless>
      <item name="enderio:item_dark_steel_upgrade:0"/><item name="minecraft:tnt"
/><item name="GEAR_STONE"/>
    </shapeless>
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt1" }' />
  </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: TNT 2">
  <dependency upgrade="enderio:tnt1"/>
  <tanking type="FILL" logic="DSU">
    <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:

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tnt1"}' />
    <fluid name="xpjuice" amount="1" />
    <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt1"}' />
</tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: TNT 3">
    <dependency upgrade="enderio:tnt2" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="minecraft:tnt"
/><item name="GEAR_IRON" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt2"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: TNT 3">
    <dependency upgrade="enderio:tnt2" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt2"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt2"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: TNT 4">
    <dependency upgrade="enderio:tnt3" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="minecraft:tnt"
/><item name="GEAR_ENERGIZED" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt3"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: TNT 4">
    <dependency upgrade="enderio:tnt3" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt3"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt3"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: TNT 5">
    <dependency upgrade="enderio:tnt4" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="minecraft:tnt"
/><item name="GEAR_VIBRANT" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt4"}' />
    </crafting>
</recipe>

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    <recipe required="true" name="Dark Steel Upgrade Empowering: TNT 5">
      <dependency upgrade="enderio:tnt4"/>
      <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt4"}' />
        <fluid name="xpjuice" amount="1"/>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
tnt4"}' />
      </tanking>
    </recipe>

    <recipe required="true" name="Dark Steel Upgrade: TOP">
      <dependency upgrade="enderio:top"/>
      <dependency item="theoneprobe:probe"/>
      <crafting>
        <shapeless>
          <item name="enderio:item_dark_steel_upgrade:0"/><item name="theoneprobe:probe"
/>
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
top"}' />
      </crafting>
    </recipe>

    <recipe required="true" name="Dark Steel Upgrade Empowering: TOP">
      <dependency upgrade="enderio:top"/>
      <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
top"}' />
        <fluid name="xpjuice" amount="1"/>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
top"}' />
      </tanking>
    </recipe>

    <recipe required="true" name="Dark Steel Upgrade: Travel">
      <dependency upgrade="enderio:travel"/>
      <crafting>
        <shapeless>
          <item name="enderio:item_dark_steel_upgrade:0"/><item name="ENDER_CRYSTAL"/>
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
travel"}' />
      </crafting>
    </recipe>

    <recipe required="true" name="Dark Steel Upgrade Empowering: Travel">
      <dependency upgrade="enderio:travel"/>
      <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
travel"}' />
        <fluid name="xpjuice" amount="1"/>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
travel"}' />
      </tanking>
    </recipe>

    <recipe required="true" name="Dark Steel Upgrade: Thaumaturge Chest">
      <dependency upgrade="enderio:thaumaturge_robes_chest"/>
      <dependency item="thaumcraft:cloth_chest"/>
      <crafting>
        <shapeless>
          <item name="enderio:item_dark_steel_upgrade:0"/><item name="thaumcraft:
cloth_chest"/>
        </shapeless>

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        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_chest" }' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Thaumaturge Chest">
    <dependency upgrade="enderio:thaumaturge_robes_chest" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_chest" }' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_chest" }' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Thaumaturge Legs">
    <dependency upgrade="enderio:thaumaturge_robes_legs" />
    <dependency item="thaumcraft:cloth_legs" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="thaumcraft:
cloth_legs" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_legs" }' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Thaumaturge Legs">
    <dependency upgrade="enderio:thaumaturge_robes_legs" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_legs" }' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_legs" }' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Thaumaturge Boots">
    <dependency upgrade="enderio:thaumaturge_robes_feet" />
    <dependency item="thaumcraft:cloth_boots" />
    <crafting>
        <shapeless>
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="thaumcraft:
cloth_boots" />
        </shapeless>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_feet" }' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Thaumaturge Boots">
    <dependency upgrade="enderio:thaumaturge_robes_feet" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_feet" }' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
thaumaturge_robes_feet" }' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Goggles of Revealing">

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    <dependency upgrade="enderio:gogglesofrevealing"/>
    <dependency item="thaumcraft:goggles"/>
    <crafting>
      <shapeless>
        <item name="enderio:item_dark_steel_upgrade:0"/><item name="thaumcraft:goggles"
/>
      </shapeless>
      <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
gogglesofrevealing"}' />
    </crafting>
  </recipe>

  <recipe required="true" name="Dark Steel Upgrade Empowering: Goggles of Revealing">
    <dependency upgrade="enderio:gogglesofrevealing"/>
    <tanking type="FILL" logic="DSU">
      <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
gogglesofrevealing"}' />
      <fluid name="xpjuice" amount="1"/>
      <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
gogglesofrevealing"}' />
    </tanking>
  </recipe>

  <recipe required="true" name="Dark Steel Upgrade: Anvil">
    <dependency upgrade="enderio:anvil"/>
    <crafting>
      <grid>
        <item/><item name="DARK_STEEL_NUGGET"/><item name="DARK_STEEL_NUGGET"/>
        <item/><item/><item name="stickWood"/>
        <item name="enderio:item_dark_steel_upgrade:0"/><item/><item name="stickWood"/>
      </grid>
      <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil"}' />
    </crafting>
  </recipe>

  <recipe required="true" name="Dark Steel Upgrade Empowering: Anvil">
    <dependency upgrade="enderio:anvil"/>
    <tanking type="FILL" logic="DSU">
      <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil"}' />
      <fluid name="xpjuice" amount="1"/>
      <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil"}' />
    </tanking>
  </recipe>

  <recipe required="true" name="Dark Steel Upgrade: Anvil II">
    <dependency upgrade="enderio:anvill"/>
    <crafting>
      <grid>
        <item/><item name="DARK_STEEL"/><item name="DARK_STEEL"/>
        <item/><item/><item name="stickWood"/>
        <item name="enderio:item_dark_steel_upgrade:0"/><item/><item name="stickWood"/>
      </grid>
      <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvill"}' />
    </crafting>
  </recipe>

  <recipe required="true" name="Dark Steel Upgrade Empowering: Anvil II">
    <dependency upgrade="enderio:anvill"/>
    <tanking type="FILL" logic="DSU">
      <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvill"}' />
      <fluid name="xpjuice" amount="1"/>

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        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil1"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Anvil III">
    <dependency upgrade="enderio:anvil2" />
    <crafting>
        <grid>
            <item /><item /><item name="DARK_STEEL_BLOCK" />
            <item /><item /><item name="stickWood" />
            <item name="enderio:item_dark_steel_upgrade:0" /><item name="enderio:
block_dark_steel_anvil" /><item name="stickWood" />
        </grid>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil2"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Anvil III">
    <dependency upgrade="enderio:anvil2" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil2"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
anvil2"}' />
    </tanking>
</recipe>

<recipe required="true" name="Dark Steel Upgrade: Step Assist">
    <dependency upgrade="enderio:step_assist" />
    <crafting>
        <grid>
            <item />                <item />                <item name="ingotBrick" />
            <item />                <item name="ingotBrick" /><item name="ingotBrick" />
            <item name="ingotBrick" /><item name="ingotBrick" /><item name="enderio:
item_dark_steel_upgrade:0" />
        </grid>
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
step_assist"}' />
    </crafting>
</recipe>

<recipe required="true" name="Dark Steel Upgrade Empowering: Step Assist">
    <dependency upgrade="enderio:step_assist" />
    <tanking type="FILL" logic="DSU">
        <input name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
step_assist"}' />
        <fluid name="xpjuice" amount="1" />
        <output name="enderio:item_dark_steel_upgrade:1" nbt='{ "enderio:dsu": "enderio:
step_assist"}' />
    </tanking>
</recipe>

</enderio:recipes>

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